Department	VISUAL COMMUNICATION
Study programme	BACHELOR
Course year	2nd YEAR
Semester	SPRING
Study year	2024/2025

DEPARTMENT COURSES

Code	COURSE TITLE	DESCRIPTION	LECTURER	ECTS
MakZB822	Electronic Media Art Composition	To understand and learn the language of contemporary and digital art. Master and learn how to professionally use digital media in the creative practice. At the end of this course, the student has mastered the process that results in a work of contemporary digital art. The student is trained to formulate his thought and express it through a specific form and technique. The student learns a way to realize his idea about the given topic in a specific material and technique. In certain cases, a specific medium or technique is set as a condition for creating a work of art, in which case the student learns this technique during the study process.	Raitis Šmits	3
MakZB826	Interactive Technology	Get to know the use of Arduino in art. Learn the basic principles of Arduino and its sensors. Learn to create simple interactivity with Arduino and sensors. Understanding the basic principles of microcontroller operation and how to create interactivity. Improved understanding of the use of technology in art.	Rihards Vītols	3
MakZB840	Practical Work with Materials	The course introduces students from the simplest and in continuing to the more technically complex screen-printing techniques and the principles of imprints. Principles of the preparing of the screen printing forms. Screen printing mesh preparation for work, photo exposure process. Multi-color printing process.	Jānis Murovskis	3
MakZB834	3D Computer Studies	Course goal: To introduce students to the possibilities of 3D computer graphics as a means of visual expression, thus expanding their horizons. To promote creative development, the ability to express oneself, one's	Aldis Kopštāls	3

		thoughts and feelings with modern techniques. To create a desire in students to participate in creative exhibitions, both morally and technically supported. Creative work using the latest computer technology options. Mastery of the latest 3D computer program – Cinema 4D.		
MakZB853	**Digital Video Editing**	Course goal: To introduce students to the history and contemporary possibilities of video editing. To foster creative development, the ability to express oneself, thoughts, and feelings with modern techniques. To create a desire in students to participate in creative exhibitions and to support them both morally and technically. Creative work using the latest computer technology opportunities. Mastery of the latest video editing computer programs.	**Aldis Kopštāls**	**2**
MakZB684	**Painting**	The aim of the course is to develop painting as a complementary skill to other skills acquired in the department. The course content consists of assignments set by the lecturers, which may be related to the subject of still life or any other task, which students complete individually. Painting from nature is not primary.	**K. Zariņš**	**3**
MakZB458	**Drawing**	Standing nude figure. Composition. Understanding the proportions of the figure. Dimensional drawing. Pencil, A2 paper.	**Elīna Zunde**	**3**

ELECTIVE COURSES

They will be available ONLY after you receive your department's timetable. Don't include the Elective courses in your learning agreement yet. During your first week here, you'll get a link with the schedule and signup instructions.

CODE	COURSE TITLE	DESCRIPTION	LECTURER	ECTS
MakZBB34	**Art History of Latvia**	The course is taught to Erasmus+ students, and its purpose is to give an insight into and a general idea of the development of Latvian art history in a cultural and historical context. Alongside art history, the course provides basic knowledge of Latvian history, ethnography, and architectural history. The lecture course chronologically covers the period from prehistory to the 20th century. Visits to exhibitions and museums are organized as part of the course to broaden and improve students' knowledge and to promote connection with contemporary cultural progress.	**Ieva Rozentāle**	6
MakZBB36	**Theory of Contemporary Art**	The academic course deals with all the significant events in recent art history, starting from the international conceptual tendencies in the 60s, like land art, minimalism, Art Povera, Nouveaux Réalisme, Fluxus, and others, the postmodern narratives in the 80s and the 90s. The final part will be dedicated to the actual	**Raimonds Kalējs**	3

		debates in the global contemporary art scene. Each lecture will be accompanied by rich visual materials, including films originating from museums. After finishing the course, the students will be able to recognize the most prominent personalities and their most iconic artworks.		
MakZBB37	**Anatomy**	Digitalized and interactive anatomy for art and design students to improve their drawing, painting, and sketching skills in anatomy. Based on Anatomy Next — anatomy learning tools for students and teachers. Anatomy Next is a very successful, world-known educational technology start-up to help students learn anatomy faster and more efficiently.	**Uldis Zariņš**	3
MakZBA67	**Art Pedagogy in Cultural Environment**	The course prepares students for planning and conducting art-based visual arts classes for school age children. Such an experience can be useful in teaching for both - formal and non-formal education. Graduates will gain theoretical knowledge and practical experience in transforming an idea based on creative practice (art or design) into a teaching practice.	**Ilze Vītola**	3
MakZBB40	**Art in Public Space**	This course introduces students to the different forms of art in public spaces, expanding their knowledge by discussing and analyzing contemporary art events in Latvia and around the world. The goal is not only to provide information but also to encourage students to think critically, analyze, discuss, and form their own opinions. Erasmus students will learn about current trends and traditions in contemporary art in Latvia, with a focus on art in public spaces. The course includes exhibition visits and meetings with curators and artists. At the end of the course, students will prepare a presentation about public art in their home country or on a topic of their choice. Art has the ability to transform an empty space into a meaningful place. It can honour a person or event, serving as a memorial, or critically address society. It can generate and reveal the most diverse emotions and ideas.	**Inese Baranovska**	3
MakZBB32	**Stained Glass Basic**	The course introduces students to the classic stained-glass technique; students are able to realize their own composition or choose to copy a sample. It is possible to supplement the work with painting or cold techniques.	**Sandra Utāne**	3
MakZBB46	**Relief printing**	Students get acquainted with and develop technical skills in Relief printing – the classic and contemporary techniques of their choice: linocut, collagraphy, and material print. The courses focus specifically on imparting the necessary manual skills. During the semester should be worked out 2 separate compositions. Works have to be presented on the	**Vita Lēnerte**	3

		Semester final Assessment show.		
MakZBB48	**Creation of Form in Ceramics**	To make a ceramic form using an already-known form, and to burn it; learning different burning techniques.	**Līga Skariņa**	**3**
MAkZBB55	**Contemporary Art Jewelry in the making**	The course focuses on experimentation in various types of materials and found objects to create a contextual art jewelry piece (prototype or group of jewellery objects) by combining previously mentioned with structural parts in metal. Students gain knowledge about the use of various materials in art jewelry and design. It also strengthens students practical skill in working with various metals.	**Rasma Pušpure**	**3**
MakZBB50	**Experimental projects in glass sculpture**	The course introduces students to the Plastic Composition basics in glass art. How to use glass modelling, fusing, cold work techniques and create an individual glass piece (relief, sculpture, or object (max dimension 20x20x20 cm).	**Inita Ēmane**	**3**
MakZBB52	**Porcelain painting**	The course "Porcelain Painting" is intended for any students from other departments. Its aim is to learn to apply their knowledge of composition and color teaching in practice in one of the ceramics industries by learning porcelain painting techniques. The basis of the author's painted composition is a ready-made porcelain surface - porcelain plates and other objects, there can also be a tiles (ready surface you will buy in a shop). Introduction. Getting acquainted with the specifics of porcelain painting, technology, applicable materials, tools. Historical insight and examples of painted porcelain from different periods. Choice of material and shapes for your composition, tests on material, firing of samples. Graphics on porcelain. Accordance of the composition to the selected shape. Preparation of water-based paint for graphic drawing with pen(nib), testing of various decorative techniques, effects and textures with other tools. Painting on porcelain with a brush. Variety of brushes for each selected operation, tests, firing of samples. Mixing turpentine-based paint for painting with a brush. Sponge as a tool. Variety of tools and color preparation for this process. Implementation of the sample. Firing.	**Jevgeņija Loginova**	**3**
MakZBB54	**Screen-printing**	There will be two options for task in screen-printing: 1) Repeating basics of screen printing. Talking about screen mesh count and different methods of how to make a stencil on screen. Task is a bit advanced but still quite simple two- or three-layer print on paper. Theme based in making composition using different means of expression. 2) Task is more of experimental kind - focus on trying out printing on different material not paper or replacing screen-printing ink with some other printable material. Theme might be conceptual and connected to material	**Sabīne Vekmane**	**3**

		student chooses to work with.		
MakZM016	**Contemporary Art: Imagining the Future(s)**	To form conceptual understanding of the uniqueness and diversity of the Eastern European culture, especially modernist and contemporary art after the WWII.	**Kirils Kobrins**	**3**