Department	MOTION. IMAGE. SOUND
Study programme	BACHELOR
Course year	4rd YEAR
Semester	Autumn
Study year	2024/2025

MANDATORY	Mandatory courses	
FREE CHOICE	Free choice courses*	
ELECTIVE	Elective courses can be chosen only after required programme of	
	department courses is approved by department	

DEPARTMENT COURSES

CODE	COURSE TITLE	ECTS
MākZ7705	Composition	3
MākZ7394	Animation Directing	4
MākZ7395	Animation	4
MākZ2028	Painting	3
MākZ7349	Drawing	3
	Sketching	There are no separate credits for sketching; students are marked for the Drawing course
MākZ1677	Anatomy	2
MākZ5125	Creative Methods in Art Pedagogy	3
MākZ6D23	Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism	3

*As theoretical lectures are delivered to the students of the Art Academy of Latvia in Latvian, some theoretical subjects in English are offered separately to the visiting students.

ELECTIVE COURSES

The list of courses will be published during the first week of semester start!

Online registration for elective courses is open during the first two weeks of semester start. Each course is for limited number of students. To start the course at least 5 students must be registered for it. If less than 5 students are registered, course won't be available.

DEPARTMENT COURSES

COURSE TITLE	DESCRIPTION	LECTURER
Composition	The course covers the digital elements of sound and composition creation. In the course of the studies, these elements and their compositional relations are analyzed. Study assignments are related to the use of video mixing performance elements. The study process is organized in such a way as to promote independent research and creative activity.	Reinis Semēvics
Animation Directing	The course aims to introduce students to the basic principles of animation film-making — understanding the structure of the story, learning how to compose and analyze a script, learning how to find the best artistic and animation techniques. Throughout this semester, students work on their Bachelor's thesis.	Edmunds Jansons
Animation	Throughout this semester, students work on animating their final work and searching for and developing new techniques by applying the skills acquired in the previous courses.	Inga Prauliņa
Painting	The aim of the course is to develop painting as a complementary skill to other skills acquired in the department. The course content consists of assignments set by the lecturers, which may be related to the subject of still life or any other task, which students complete individually. Painting from nature is not primary.	
Drawing	Standing nude figure. Composition. Understanding the proportions of the figure. Dimensional drawing. Pencil, A2 paper.	Normunds Brasliņš
Sketching	Sketching the human figure for 5, 10, 15 minutes. Objective: the act of drawing using various materials (charcoal pencil, pencil, felt-tip pen, sepia, acrylic, ink, etc.), developing visual perception, transferring it to the sketch. Results to be achieved: a developed ability to understand proportion and to create individual handwriting in drawing using a variety of materials, taking a step back from the classical academic drawing.	An individual class without a lecturer
Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism	The course is dedicated to understanding of some important special features of art and culture of the region where Latvia (and the LAA students) belongs to – Eastern Europe. History and interpretation of the culture of the region during Soviet rule is yet to be written but it is important for the aspiring artists, designers, curators and art critics who live and work here understand its speciality and uniqueness in Europe. The course starts from the wide historical and cultural introduction to the subject and then continues with a discussion of on several important cases of contemporary art and underground cultural scene in USSR (Russia, Latvia), Czechoslovakia and Poland. In the middle of the	Kirils Kobrins

	course there will be another wide introduction – this time to the post-Soviet period. Second part of the course will be dedicated to the changes which happened in contemporary art and underground culture of the region after 1991.	
Anatomy	Digitalized and interactive anatomy for art and design students to improve their drawing, painting, and sketching skills in anatomy. Based on Anatomy Next — anatomy learning tools for students and teachers. Anatomy Next is a very successful, world-known educational technology start-up to help students learn anatomy faster and more efficiently.	Uldis Zariņš
Creative Methods in Art Pedagogy	The course prepares students for planning and conducting art- based visual arts classes for school age children. Such an experience can be useful in teaching for both - formal and non- formal education. Graduates will gain theoretical knowledge and practical experience in transforming an idea based on creative practice (art or design) into a teaching practice.	llze Vītola