Department	MOTION. IMAGE. SOUND
Study programme	BACHELOR
Course year	3rd YEAR
Semester	Autumn
Study year	2024/2025

MANDATORY	Mandatory courses
FREE CHOICE	Free choice courses*
ELECTIVE	Elective courses can be chosen only after required programme of
	department courses is approved by department

DEPARTMENT COURSES

CODE	COURSE TITLE	ECTS
MākZ5335	Composition	2
MākZ5336	Animation Directing	3
MākZ5337	Animation	3
MākZ5338	Text & Image	2
MākZ5112	Typography and Form	2
MākZ5116	3D Computer Studies	2
MākZ5340	Speciality Studies	2
MākZ5118	Filmmaking Workshop (Advanced)	2
MākZ1677	Anatomy	2
MākZ5125	Creative Methods in Art Pedagogy	3
MākZ6D23	Contemporary Art and Underground Culture Scene in the Eastern	3
	Europe under and after Communism	

^{*}As theoretical lectures are delivered to the students of the Art Academy of Latvia in Latvian, some theoretical subjects in English are offered separately to the visiting students.

ELECTIVE COURSES

The list of courses will be published during the first week of semester start!

Online registration for elective courses is open during the first two weeks of semester start. Each course is for limited number of students. To start the course at least 5 students must be registered for it. If less than 5 students are registered, course won't be available.

DEPARTMENT COURSES

COURSE TITLE	DESCRIPTION	LECTURER
Composition	The composition course provides an opportunity for students to learn to use photo, video, audio, etc. equipment in their creative practice. Students study the feedback between the concept and content, aesthetic setting, technical possibilities, and possible experiments in their context.	Vents Āboltiņš
Animation Directing	The course aims to introduce students to the basic principles of animation film-making – understanding the structure of the story, learning how to compose and analyze a script, learning how to find the best artistic and animation techniques.	Edmunds Jansons
Animation	The course aims to introduce students to the basic principles of animation – to teach to analyze motion, to understand the physics of moving objects, i.e., weight, deformation, speed, changes in speed and motion trajectories. To teach how to apply the acquired knowledge.	Inga Prauliņa
Text & Image	Creating visual stories through personal observation. Collecting and structuring informative material. Development of an image series, establishment of personal style. Interaction between students' own illustrations and text. Basics of Riso printing.	Maija Kurševa
Typography and Form	This course introduces typography as an important component of visual communication – its creative, functional, and aesthetic significance. Students explore the anatomy of a typeface and the history of the development of Latin writing, learn terms, constructive components, aesthetic and emotional aspects. In the practical part of the course, students use the acquired knowledge and skills and apply the principles of Latin writing. The result is a new visual language based on the Latin script.	Ivs Zenne
3D Computer Studies	During this semester, students become acquainted with the environment of 3D programs and can model objects; they know the possibilities of corporeity representation, creation of lights and darks, and acquisition of still images.	Aldis Kopštāls
Speciality Studies	Students continue to hone the skills they acquired in the previous academic year. The screen printing technique will be used to realize a conceptually justified graphic artwork.	Maija Kurševa
Filmmaking Workshop (Advanced)	The goal of the course is to master the advanced video-making options in the creation of sound recordings, camera movements, and lighting quality. Students have the opportunity to realize their ideas during the course if they relate to the topic of the lecture.	Dainis Juraga
Contemporary Art and	The course is dedicated to understanding of some important special features of art and culture of the region where Latvia (and	Kirils Kobrins

Underground Culture Scene in the Eastern Europe under and after Communism	the LAA students) belongs to – Eastern Europe. History and interpretation of the culture of the region during Soviet rule is yet to be written but it is important for the aspiring artists, designers, curators and art critics who live and work here understand its speciality and uniqueness in Europe. The course starts from the wide historical and cultural introduction to the subject and then continues with a discussion of on several important cases of contemporary art and underground cultural scene in USSR (Russia, Latvia), Czechoslovakia and Poland. In the middle of the course there will be another wide introduction – this time to the post-Soviet period. Second part of the course will be dedicated to the changes which happened in contemporary art and underground culture of the region after 1991.	
Anatomy	Digitalized and interactive anatomy for art and design students to improve their drawing, painting, and sketching skills in anatomy. Based on Anatomy Next — anatomy learning tools for students and teachers. Anatomy Next is a very successful, world-known educational technology start-up to help students learn anatomy faster and more efficiently.	Uldis Zariņš
Creative Methods in Art Pedagogy	The course prepares students for planning and conducting art-based visual arts classes for school age children. Such an experience can be useful in teaching for both - formal and non-formal education. Graduates will gain theoretical knowledge and practical experience in transforming an idea based on creative practice (art or design) into a teaching practice.	Ilze Vītola