Department	FACULTY OF DESIGN / FUNCTIONAL DESIGN
Study programme	MA2
Course year	2ND YEAR
Semester	AUTUMN
Study year	2024/2025

MANDATORY	Mandatory courses
FREE CHOICE	Free choice courses*
ELECTIVE	Elective courses can be chosen only after required programme of department courses is approved by the department

DEPARTMENT COURSES

CODE	COURSE TITLE	ECTS
MākZ6848	Social Design	6
MākZ6849	Information Design	3
MākZ6609	Design for Society And Sustainability	3
MākZ6614	Exposition Design	3
MākZ6C96	Graphic Design 2	3
MākZ6D11	Protoyping III	1,5
MākZ5257	Digital Protoyping II	1,5
MākZ1677	Anatomy	2
MākZ5125	Creative Methods in Art Pedagogy	3
MākZ6D23	Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism	3

*As theoretical lectures are delivered to the students of the Art Academy of Latvia in Latvian, some theoretical subjects in English are offered separately to the visiting students.

ELECTIVE COURSES

The list of courses will be published during the first week of semester start!

Online registration for elective courses is open during the first two weeks of semester start. Each course is for limited number of students. To start the course at least 5 students must be registered for it. If less than 5 students are registered, course won't be available.

DEPARTMENT COURSES

COURSE TITLE	DESCRIPTION	LECTURER
Social Design	Compulsory course. Applying different aspects of design to socially relevant problems by defining and involving the target audience in the design and testing of a more socially beneficial situation, with the aim of promoting MA students' involvement and participation in the design of social innovations in collaboration with state and municipal institutions, the public sector, NGOs or individual communities.	Barbara Ābele
Information Design	Compolsary course. Acquire the necessary knowledge and skills to coordinate information design projects.	Martin Foessleitner
Design for Society And Sustainability	To offer a theoretical and conceptual framework for sustainable art practice, design, highlighted periods and works of art history, so that students can independently or under the guidance of a teacher develop their sustainable art or design projects, prototypes and/or idea presentations.	Maija Demitere
Exposition Design	What is exhibition design? What is the role of the exhibition designer and cooperation with curators, museologists, architects? To learn the stages of creation of exposition design, based on theory and practical implementation of exposition project. Individual and group work for learning the stages of the design process of creating an innovative exhibition, promoting students' understanding of the interdisciplinary nature of exhibition design.	Holgers Elers
Graphic Design 2	To introduce students to the basic concepts and various aspects of graphic design through lectures, practical exercises and real examples. Create an understanding of the technical nuances depending on the material and format. In collaboration with another subject or MA research, during the Basics of Graphic Design course, students implement appropriate visual communication material, within which they demonstrate the acquired knowledge of graphic design.	Matīss Zvaigzne
Protoyping III	To promote the ability of learners to develop technical solutions of a design product in a 3D environment and to develop a 3D animation of a design object.	to be specified
Digital Protoyping II	The involvement of the digital element in the design of exhibitions and its possibilities are explored. Preparation of the development concept of a passive or interactive element.	Gita Straustiņa
Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism	The course is dedicated to understanding of some important special features of art and culture of the region where Latvia (and the LAA students) belongs to – Eastern Europe. History and interpretation of the culture of the region during Soviet rule is yet to be written but it is important for the aspiring artists, designers, curators and art critics who live and work here understand its speciality and uniqueness in Europe. The course starts from the wide historical and cultural introduction to the subject and then continues with a discussion of on several important cases of contemporary art and underground cultural	Kirils Kobrins

	scene in USSR (Russia, Latvia), Czechoslovakia and Poland. In the middle of the course there will be another wide introduction – this time to the post-Soviet period. Second part of the course will be dedicated to the changes which happened in contemporary art and underground culture of the region after 1991.	
Anatomy	Digitalized and interactive anatomy for art and design students to improve their drawing, painting, and sketching skills in anatomy. Based on Anatomy Next — anatomy learning tools for students and teachers. Anatomy Next is a very successful, world-known educational technology start-up to help students learn anatomy faster and more efficiently.	Uldis Zariņš
Creative Methods in Art Pedagogy	The course prepares students for planning and conducting art-based visual arts classes for school age children. Such an experience can be useful in teaching for both - formal and non-formal education. Graduates will gain theoretical knowledge and practical experience in transforming an idea based on creative practice (art or design) into a teaching practice.	Ilze Vītola